**Input paper: [[1]](#footnote-1)** ENG16-3.1.2

**Input paper for the following Committee(s):** **Purpose of paper:**

(Select as appropriate)

ARM  ENG  PAP  Input

ENAV VTS  Information

**Agenda item** [[2]](#footnote-2)

**Technical domain/ Task number** 2 working group 2 / working program

**Author(s)/Submitter(s)** WG2 chairs

WG2 – knowledge and sustainability

WG2 working program eng16[[3]](#footnote-3)

# Summary

This paper provides a brief overview of the main working points to be addressed by WG2 during ENG16 according to the enclosed Excel-Sheet “20220913\_WG2\_overview”.

During the WG2 opening meeting input papers will be reviewed. The work items below will be briefly presented so that each participant can choose where to contribute.

# Work items

Goals for ENG16 are:

* Main goal is to finalize task 2.5.3: Develop new guideline on radar reflector (reflection) properties
* Proceeding work on task 2.3.1: Develop guidance to identify appropriate standards for AtoN equipment with extreme environmental conditions.

Note: If the task can not be fully completed during ENG16, it will be continued in the next work period.

* Proceeding work on task 2.5.1: Develop guidance quantifying characteristics to meet nautical and operational requirements and ways to verify them.

Note: If the task can not be fully completed during ENG16, it will be continued in the next work period.

Note: The task 2.5.3.”Creating an overview guidance on floating AtoN“ has been included into task 2.5.1

* Follow up and discuss the actions that have been done according to "Level 3 courses for lightkeepers and workers”

# ACTION REQUESTED OF THE COMMITTEE

The Committee is requested to:

• Take note of the intended work of WG2 and support as much as possible.

• Please let the Chairs know if you would like to discuss further topics or have any problems.

1. Input document number, to be assigned by the Committee Secretary [↑](#footnote-ref-1)
2. Leave open if uncertain [↑](#footnote-ref-2)
3. Footer will automatically populate [↑](#footnote-ref-3)